
Are You a Grasshopper?: Memory Match (Medium)

After reading *Are You a Grasshopper?*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

FEELERS	FEELERS
SKIN	SKIN
GROW	GROW
EAT	EAT
HOP	HOP
CHIRPING	CHIRPING
