

Biscuit Wins a Prize: Memory Match

After reading *Biscuit Wins a Prize*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

WIN	WIN
FISH	FISH
BISCUIT	BISCUIT
SWEET	SWEET
PET	PET
PRIZE	PRIZE

PUDDLES

PUDDLES

PUPPY

PUPPY