

Name:	
Date:	

Build a Better Mousetrap: Memory Matching (Medium)

After reading Build a Better Mousetrap, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

INVENTOR	INVENTOR	
PROBLEM	PROBLEM	
IMPROVEMENT	IMPROVEMENT	
EXPERIMENT	EXPERIMENT	
PERISCOPE	PERISCOPE	
GENIUS	GENIUS	

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