

Name: _____

Date: _____

Build a Better Mousetrap: Memory Matching (Hard)

After reading *Build a Better Mousetrap*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

IMPROVEMENT	IMPROVEMENT
PROBLEM	PROBLEM
GENIUS	GENIUS
OBSERVATION	OBSERVATION
PERISCOPE	PERISCOPE
PARACHUTE	PARACHUTE

INVENTOR

INVENTOR

INSPIRATION

INSPIRATION

ENGINEER

ENGINEER

EXPERIMENT

EXPERIMENT