
Build a Better Mousetrap: Memory Matching (Hard)

After reading *Build a Better Mousetrap*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

EXPERIMENT	EXPERIMENT
GENIUS	GENIUS
PERISCOPE	PERISCOPE
PARACHUTE	PARACHUTE
PROBLEM	PROBLEM
OBSERVATION	OBSERVATION

ENGINEER

ENGINEER

INVENTOR

INVENTOR

IMPROVEMENT

IMPROVEMENT

INSPIRATION

INSPIRATION