

Name: _____

Date: _____

Curious George Takes a Job: Memory Match

After reading *Curious George Takes a Job*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

JOB	JOB
SKYSCRAPER	SKYSCRAPER
WINDOW	WINDOW
PILL	PILL
AGO	AGO
ZEBRA	ZEBRA

LATE

LATE

TRAIN

TRAIN