

Name: _____

Date: _____

Time of Wonder: Memory Matching (Hard)

After reading Time of Wonder, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

FOREST	FOREST
HUMMINGBIRD	HUMMINGBIRD
ANCHORS	ANCHORS
BORING	BORING
FIDDLEHEADS	FIDDLEHEADS
SILHOUETTES	SILHOUETTES

RIPPLE

RIPPLE

CAMDEN

CAMDEN

PENOBSCOT

PENOBSCOT

GHOSTS

GHOSTS