

Time of Wonder: Memory Matching (Hard)

After reading *Time of Wonder*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

PENOBSCOT	PENOBSCOT
SPLASH	SPLASH
SAILBOAT	SAILBOAT
ISLAND	ISLAND
GHOSTS	GHOSTS
CAMDEN	CAMDEN

RIPPLE

RIPPLE

BORING

BORING

FOREST

FOREST

FIDDLEHEADS

FIDDLEHEADS