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Date:	
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Time of Wonder: Memory Matching (Hard)

After reading Time of Wonder, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

PENOBSCOT	PENOBSCOT
FIDDLEHEADS	FIDDLEHEADS
HUMMINGBIRD	HUMMINGBIRD
GHOSTS	GHOSTS
ISLAND	ISLAND
RIPPLE	RIPPLE

SPLASH	SPLASH
SAILBOAT	SAILBOAT
CAMDEN	CAMDEN
ANCHORS	ANCHORS