

A Tree Is Nice: Memory Matching (Hard)

After reading *A Tree Is Nice*, use this Memory Matching puzzle to help students build familiarity with the book's vocabulary words. Find matching pairs of words to complete the game. Each new game presents a new set of randomly selected words.

SHOVEL	SHOVEL
RIVER	RIVER
BIRDS	BIRDS
LEAVES	LEAVES
NICE	NICE

TRUNK

TRUNK

SWING

SWING

SKY

SKY

RAKE

RAKE