

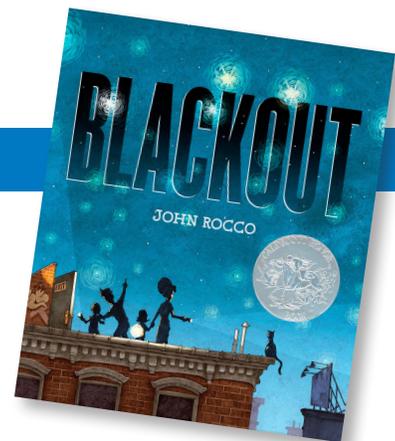
Blackout

A RIF GUIDE FOR COMMUNITY COORDINATORS

Themes: Electricity, Family, Technology, Community

Book Brief: One hot summer night, the power goes out. A boy and his family discover that being in the dark is not that bad!

**Author and
Illustrator:**
John Rocco



TIME TO READ!

Before reading: Ask children if they know the term “blackout.” Take a poll to see if anyone has ever gone without power for an extended time. Tell them this story is about a boy who experiences a short power outage in his city and ends up liking it.

RELATED ACTIVITIES

POWER-LESS PUPPETS (AGES 5-12)

Materials: craft sticks, card stock, tape, scissors, pencils

Have children draw a figure or design on a piece of cardstock and then cut it out. Tape the cutout to a craft stick to create a puppet. Turn off all the lights in the room. Shine a bright flash light on a large wall. Let children take turns holding their puppets in front of the light to cast shadows on the wall. Encourage children to create a dialogue and stage a puppet show.



FLASHLIGHT FUN (AGES 5-12)

Grab a flashlight, turn out the lights, and let children enjoy these fun games!

Flashtag: Played like a normal game of tag, except that the holder of the flashlight must tag someone by illuminating them and calling out their name. That person then becomes the flashlight holder.

Light Letters: Have children sit together and turn out the lights. The child with the flashlight uses the light to draw a letter on a blank wall or ceiling. The first child to guess the correct letter gets the next turn.

Light Limbo: Have 2 people each hold an LED flashlight so that the beam of light meets and forms a line. Turn on some music and let children limbo under the beam of light!



ADDITIONAL RESOURCES

OTHER BOOKS BY THIS AUTHOR

Moonpowder (2008)

Super Hair-O and the Barber of Doom (2013)

Wolf! Wolf! (2007)



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