

## Gamerville VOCABULARY Gamerville

Chapters 1 - 4	Student-friendly definition
redemption p. 4	when you make up for something wrong you did, and it helps you feel better or be forgiven
outcast p. 4	when you are left out or not accepted by a group.
boundless p. 5	when you have no limits or boundaries, like endless space or energy
strategy p. 6	when you make a plan to solve a problem or achieve a goal
reign p. 9	when you are in charge or have power over a place or group, like a king or queen
aspire p. 10	when you work hard or dream of reaching a goal
perilous p. 15	when you are in a situation that is very dangerous or risky
rebel p. 23	when you fight against rules or someone in charge because you don't agree with them
dutiful p. 23	when you follow the rules or do what is expected because it is your responsibility
thrive p. 87	when you grow strong, healthy, or successful in a situation

Chapters 5 - 8	Student-friendly definition
desperate p. 97	when you feel like you have no other choices and must do something quickly or urgently
petrified p. 106	when you are so scared that you can't move or think clearly
preservation p. 122	when you protect or save something so it stays safe or lasts a long time
execute p. 143	when you carefully carry out a plan or task

Chapters 9 - 12	Student-friendly definition
trek p. 185	when you go on a long and sometimes hard journey, often by walking
momentous p. 186	when you experience something very important or life-changing